DEFENSIVE AND COMPETITIVE BIDDING]	LEADS AND SIGN	ALS	W B F CONVENTION CARD	
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)	OPENIN	G LEADS STY	LE			
1 level: Can be weak, ~7-16, (4)5+ suit. 2 level: sound, (10)11-		Lead		In Partner's Suit	CATEGORY: Green	
16(17), good suit. 2m most often not balanced						
Responses: New suit: F1, cue bid: good raise	Suit		even, low from odd	^{3rd} from even, low from odd	NCBO: Sweden	
Cue bid: 55+ Ms (after 1m nat), highest + 1 (after 1M)	NT	4 th best		3 rd from even, low from odd	PLAYERS: Sanna CLEMENTSSON – Alexander SANDIN	
2NT: 55+ two lowest unbid	Subseq	1-3-5		1-3-5	EVENT	
Reopening: NAT		ough declarer if	untouched suit			
1NT OVERCALL (2 nd /4 th Live; Responses; Reopening)	LEADS				SYSTEM SUMMARY	
2 nd : 15-18 with stopper	Lead	Vs. Suit		Vs. NT		
Responses: Sys on	Ace	AKx(x)	, Ax	AK(x), Ax	GENERAL APPROACH AND STYLE	
Reopening: 4 th : Over 1m: 11-14, over 1M: 11-16	King	AK, KQ	(x), Kx	AKJ10(x), KQ(x), Kx	1. 12-14 BAL/18-19 BAL/ NAT. Transfer responses	
Responses: After 11-14: sys on, after 11-16: 2& ASK M; 2 - 2 sys	Queen	QJ(x), Q)x	KQ109(x), QJ(x), Qx	1 ♦ : 4+ ♦ UNBAL	
on 11-14, 2NT: 15-16, unknown distribution (3*: reask)						
(1x)-P-(1y)-1NT: 15-18	Jack	J10(x), .	J _X	QJ98(x), J10(x), Jx, AQJ(x)	1M: 5+, 11+	
JUMP OVERCALLS (Style; Responses; Unusual NT)	10	KJ10(x)	, 10x	109(x), 10x, AQ10(x), HJ10(x)	15-17 NT Can contain 5card M, can be semibalanced	
Jump overcalls: weak, ~5-11, (5)6card suit. (1M) - 3♣ – both m NF	9	KJ9(x),	9x, H109(x)	H109(x), HH9(x), 98(x), J109+	2♣: 18-20 NT/GF	
2NT: 2 lowest unbid over 1m, 2 highest over 1M	Hi-X	Xx, xxX	Xx, xxXxxx	Xx, XXx+	2♦: 6c weak M/GF ♦	
Responses: New suit: F1, 2NT: NAT INV	Lo-X	xxX, xx	xxX	xxxX+, HxX,, HxxX+	2M: 6c suit, 10-13	
Reopen: NAT	SIGNAL	S IN ORDER O	F PRIORITY	•	2NT: 21-23	
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)		Partner's Lead	Declarer's Lea	ad Discarding	2/1: GF	
Cue bid: M's over 1m, oM + * over 1M		Attitude	Count	Attitude	SPECIAL BIDS THAT MAY REQUIRE DEFENSE	
Responses: 2NT: asking for other suit, suit: P/C	Suit 2	Count	Suit preferenc	e Count	1*:2+	
Jump cue bid: $1m - (3m) - \bigstar + om(1M) - 3M - both m forcing$		Suit preference		Suit preference	1 - 1 /V/: TRF	
		Attitude	Count	Attitude	2♦: weak 6cM/strong ♦	
VS. NT (vs. Strong/Weak; Reopening; PH)	NT 2	Count		Count	Ŭ	
X: Upper opening strength/stronger		Suit preference		Suit preference		
2 . : Both majors, 4-4+	Signals (including Trumps): Low-High: Encouraging/even, High-Low:					
2 ♦: a) Weak one-suited M b) Very strong 5+M	Discourag	<u> </u>	<i>,</i> 0			
2M: NAT		, , , , , , , , , , , , , , , , , , , ,				
2NT: 5-5+ both m			DOUBLES			
3m: NAT						
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)	TAKEOI	JT DOUBLES	Style; Responses;	Reopening)		
2NT: 15-18, sys on				n distribution/17+ offshape		
X: Takeout, continuation: lebensohl		s: Cue bid: forci				
VS. Multi: X: 13-15 BAL/17+, 3M: 4cM+6cm, 4m: m+H			0			
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1+ or 2+	Reopenin	g Can be weaker	,~8+		SPECIAL FORCING PASS SEQUENCES	
X: both M, 1NT: both m	· ·		& COMPETITIV	E DBLS/RDLS		
OVER OPPONENTS' TAKEOUT DOUBLE		,		-	IMPORTANT NOTES	
New suit on 2 nd level: non forcing, XX: 10+. After 1M (X) 1NT-2uM is transfer						
					PSYCHICS: Unusual	

OPENING	F IAL	MIN. NO. OF CARDS	NEG.DBL THRU	Sanna CLEMENTSSON – Alexander SANDIN					
	TICK II ARTIFICI			DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING		
1*		2		12-14 BAL 18-19 BAL (5▲332 possible) 11-23 NAT	$1 \diamond / \checkmark$: $4 + \checkmark / \bigstar$, $1 \diamond$: a) S/O \diamond b) GT+ \diamond c) GT+ both m d) BAL w/o 4+M, 1NT: BAL GT vs 12-14, 2 \clubsuit : 5+ \clubsuit GF, $2 \diamond / \checkmark$: $6 + \checkmark / \bigstar$ weak or GF, $2 \diamond$: GT 5+ \clubsuit , 2NT: S/O 5-5 m, $3 \clubsuit$: PRE 6+ \clubsuit , $3 \diamond / \checkmark / \bigstar$: void 6+ \clubsuit GF	1 * -1red ; 1red+1: 12-14 BAL 2-3 supp/11-15 UNBAL with 3 supp, 3M: 18-19 BAL 4- support 1 * -1red-1red+1 - 2 * : a) S/O ◆ b) GT c) GF 55+, 2 ◆ - * - TRF, 3m: GT 55	Transfers after most overcalls with some exceptions, for example $1 \clubsuit - (1 \checkmark) - 2m$		
1 •		4		4+♦ UNBAL (only 4 if 4441) 11-23	1M: 5+ 4+M, 1NT: 6-11, 2 * : GF 4(3)+ * , 2 * : GF 4+ • , 2M: 4-7 6M, 2NT: NAT INV, 3 * : GT 4+ • , 3 • : PRE, 3M: void 4+ •	$1 \diamond - 1M - 1NT + : TRF$ $1 \diamond - 1NT - 2 \Rightarrow : F1$	1 ◆ - (1M) - 2M: GF 5+oM, 2NT: GT 5-5 ♣+oM, 3♣: GT+4+◆		
1M		5		11-23	2♣: 2+ GF, 2♦: (4)5+ GF, 2M: 8-11 3(+)M, 2♠ (if opening 1♥): 4-7 6♠, 2NT: GT+ 4+support, 3m nat GT, 3M: PRE, double jump: void SPL	1M-1x; 2M: 5-4+ in M+♣ 11-15, 2♣: 14-16 6cM/any 16+ except 64s 1♥-1♠-1NT- 2♣: a) S/O♦ b) GT c) COG 5*♠, 2♦: GF, 2NT: S/O ♣/GF 5-5+♠+m	TRF after dbl. Cue: 3-supp GT+.		
INT				15-17, can contain 5cM or 6cm, may be semibalanced	2♣: asking for M, 2♦/♥: TRF to ♥/♠, 2♠: a) BAL INV b) 6+♣ any strength, 2NT: 6+♦ any strength/weak 55m. 3♣: GF both m, 3♦: one 6cM, GT, 3M: Single M 3*oM	1NT-2*/*; $3*/*: 4$ supp, min. 1NT-2*; 2NT: not accepting possible GT, 3*: accept. 1NT-2NT- 3*: not accepting possible GT, 3*: accept 1NT-3*; 3*: No 4cm, good hand, $3*/*:$ 4+*/*, 3NT: no interest, 4m: max, 5m	Dbl: negative, 2x: weak NAT, 2NT: S/O/GT+ \Rightarrow , $3 \Rightarrow / \diamond / \diamond$: TRF 5+suit, GT+, $3 \Rightarrow$: GF both m After strong X: $2 \Rightarrow : \Rightarrow / \diamond + \forall / \diamond + \diamond$, $2 \diamond : \diamond / both$ M, 2NT: both m		
2*	*			20-21 NT/GF	2 ◆: 4+♥/ BAL/ms. 2♥: 4+♠ (w longer m if only 4♠). 2♠: 6+♣ weak/GF/6+♦ SHO ♣ GF. 2NT: GF 55+ M. 3♣: 6+♦ weak/GF w SHO M. 3♦/♥/♠: 4441 SHO in the suit (3♦: SHO in either m).	$2 \div -2 \checkmark / \checkmark$; OP relays with 20-21NT (2 could also be GF \checkmark). 2NT is GF (usually BAL) and asking.	As after 1NT, but 2NT+ always GF		
2•	*			~4-9 6cM/GF ◆	2/3M: P/C, 2NT: GT+, 3m: NAT F1, 4♣: wanting opener to transfer to M, 4♦: wanting opener to bid M	2 ◆ -2 ♥ - 2NT: GF ◆, 3x: NAT GF ◆ 2 ◆ -2 ◆ -2NT: weak ♥ 2 ◆ -2NT- 3 ♣: weak M maximum, 3 ♦/♥: TRF weak minimum M, The rest: GF ◆	Dbl: penalty		
2M		6		10-13	2♠ (over 2♥) or 2NT (over 2♠): art F1, 3♣ GT+ 5+oM, 3/4M competitive	2M-2NT- 3♣: one single, 3♦: one 4cm, 3oM: 4coM, 3M/NT: no SHO min/max	Dbl: penalty		
2NT				22-24	3 ♣ : asking for 5/4 M, 3 ♦/♥: 5+ ♥/♠ GF, 3 ♠ : TRF to 3NT, to play/5-4+m GF, 3NT-4♥: TRF 6+suit	2NT-3♣- 3♦: at least one 4cM, 3♥: no 4+M, 3♠/NT: 5♥/♠ 2NT-3red- 1 st step: 2-3supp, 2 nd step: 5oM no supp, 3 rd step: max 3supp, 4 th step: max 4csupp, 4M: 4csupp min			
3m		6		PRE, 3-9	4om: modified RKCB, 4M: to play: 4NT: Blackwood				
3M		6		PRE, 3–9	4♣: ST, voluntary RKCB, 4♦: NAT, 4M: to play, 4NT: RKCB	3M-4♣ -4♦: no accept, 4♥-5♦: 0,5-2,5 aces			
3NT	*			7+ solid M	4♣: asking for SHO, 4♦: asking for tricks, 4M: P/C	3NT-4 ◆ -4 ♥/ ♠/NT: 7/8/9			
4m		(6)7		PRE	4NT: asking for aces				
4M		(6)7		NAT	4NT: asking for aces				
4NT	*			Asking for specific aces	5 ♣ : 0, 5 ♦ : ♦ A, 5 ♥ : ♥ A, 5 ▲ : ▲ A, 5NT: ♣ A, 6 ♣ : 2	HIGH LEVEL BIDDING			
5m				NAT		Cue bid showing 1 st or 2 nd round controls, RKC	CB 1430		